Project Planner (Game Planner)

- A visual overview of the entire project
- Can be made without any project knowledge.
- Can also be used for connecting the tools, understanding the process.
- Use a lot of images and symbols (the brain remembers images better and clearer than words)
- There's a template as a starting point, but you should preferably make your own project planner on paper, intuitive.
- You can start and end up with what you like – where you will like to in the Planner
- You can make it big (physical – e.g. flip charts) but we would suggest A3 – so that they can be laminated and hung up.